Pre-course feedback

Week 2

* Chapter 6 Question 3 - Where the question says ‘If the player enters a command and that is incorrect, nothing happens and nothing is `puts`ed.’ It is not clear that the test system will then expect another command to be able to be entered, as saying ‘nothing happens’ would make a student believe the game simply just stops. Admittedly it only took a couple minutes to figure out the issue, so may not need clarifying
* Some issues with array.each images in chapter 7 of mastery-curriculum text, showing error code in return box - may need updating to show correct output.
* More content in the mastery learning tests

Week 1

* Lesson 19 cd ~/Music find . -name \*.mp3 -print > myMusic.txt requires quotes around \*.mp3
* Allow images to be expanded by clicking on them
* difference between pipelines and redirection in unix cmd
* difference between vim and nano, maybe include vim-adventures as part of the pre-course package
* Maybe make git-immersion part of week 1 course, as it covers parts of the challenge very well
* In step 8 of the clmystery, apart from name and weight, it is not clear that Jacqui Maher is a female